



Tutorial on Aztec

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outline

- what does it do
- how to use it
- questions



Aztec

A massively parallel iterative solver library for solving sparse linear systems

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<http://www.cs.sandia.gov/CRF/aztec1.html>



Software description

- $Ax = b$
- Distributed (SPMD): MPI
- Matrix type: unstructured sparse data-local matrices, e.g., from finite elements
- simple parallelization: no need to -
 - define ghost variables
 - map global to local indices
 - identify neighboring processors
 - determine messages
- efficient machine utilization
 - fast (grouped) communication
 - sparse point & block matrices
 - advanced parallel preconditioning
 - builds on advanced partitioning
 - computation overlaps communication



Major Components

- Linear system solver
 - CG,
 - CGS,
 - BiCGSTAB,
 - GMRES,
 - TFQMR
 - Preconditioners
 - point & block Jacobi,
 - Gauss-Seidel,
 - least-square polynomials,
 - overlapping domain decomposition using sparse LU, ILU, BILU within the domains
 - Used in (with the help of the developers)
 - reacting flows
 - heat transfer
 - free surface moving-mesh
 - structural dynamics
- ...



Preconditioners

- AZ_Jacobi -- (block) Jacobi, (options[AZ_poly_ord] steps)
- AZ_Neuman -- Neuman series polynomial, order options[AZ_poly_ord]
- AZ_ls -- least squares polynomial, order options[AZ_poly_ord]
- AZ_lu -- overlapping additive Schwarz preconditioner with ILU
- AZ_ilu -- overlapping additive Schwarz preconditioner with ILU(0)
- AZ_bilu -- overlapping additive Schwarz preconditioner with BILU(0) for VBR
- AZ_sym_GS -- additive Schwarz preconditioner with options[AZ_poly_ord] steps of symmetric Gauss-Seidel iterations



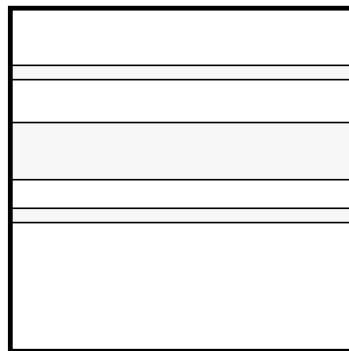
How to use it

- Basic steps:
- prepare the linear system
distribute the matrix
call AZ_transform to format the distributed matrix
set right-hand-side and initial guess
call AZ_reorder_vec
 - select an iterative solver and a preconditioner
 - call AZ_solve
 - call AZ_invorder_vec to restore order of the solution

Aztec matrix format

schematics

121	122	123	124	125															
1	2	3	4	5															
6	7	8	9	10															
11	12	13	14	15															
16	17	18	19	20															



Aztec matrix format

- MSR

`bidx[NNZ+1]`

`bidx[0:N]` -- pointers to start of N rows

`bidx[N+1:NNZ]` -- column indices

`val[NNZ+1]`

`val[0:N-1]` -- diagonal element values

`val[N+1:NNZ]` -- off-diagonal element values

- VBR

`rptr`

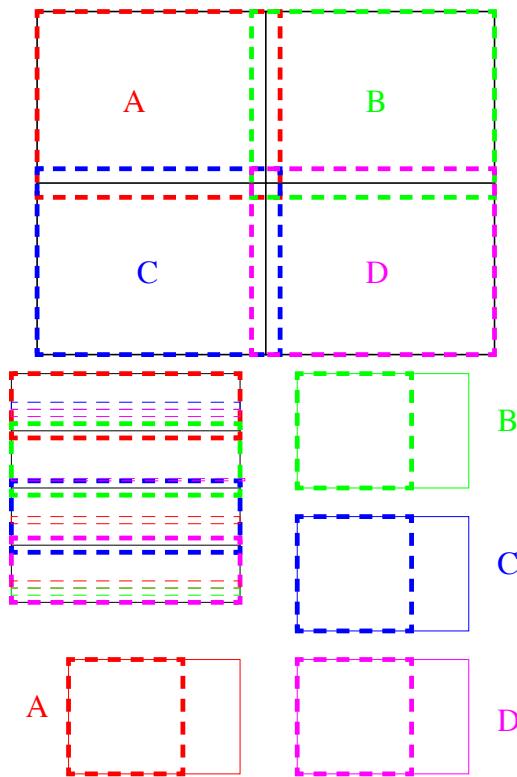
`cptr`

`bptr`

`indx`

`val`

Overlapping domain decomposition



Features

- ✓ small package focused on solving linear systems
- ✓ good sparse matrix support -- efficient matrix-vector multiplication, block entry format, automatic analysis
- ✓ common Krylov subspace methods
- ✓ parallel preconditioners
- ✗ use external partitioning
- ✗ single right-hand side only
- ✗ real linear system only